

An Animated Children's Story
Group Work
February 4, 2008

You are going to work in a group of three or four members. Use Flash to create a children's story that contains minimum 10 scenes. The story has a good beginning. There is a conflict. It is easy for the reader to understand the conflict the main character or characters has/have and why is a problem. The story is very well organized.

Steps One: Before you begin your project, do the following tasks. (Suggested time: 15 minutes)

- Study and analyze the requirements of the project so that each student is given about the same workload.
- Decide in advance among the group members the title and the content of each scene.
- One student should design the introduction scene, which will give the viewers general idea of what story is about, where and when it happens.
- each student should be responsible for two or three scenes.
- One student should assemble the scenes and convert them into a SWF or Quicktime file.
- One student should take notes and layout the story. (The notes will indicate who is going to do what, have what responsibilities and the layout, etc.)

Step Two: Turn on the computer and perform the task you are assigned to.

Step Three: submit the project as required.

A Children's Story Rubric Form

Name..... Date.....

You will use Flash to create a children's story. The story will contain minimum 5 scenes. The movie has a catchy beginning and is very well organized. Be creative and imaginative!
 Your success of this project will be evaluated on the following rubric. Your project will be assessed based on your understanding of the software concepts and your ability to apply your skills to work collaboratively with your group members. Your final product will be a Flash movie published on one of your websites and your reflection. You will also send the original movie and the reflection to the first class conference called Web Animation Sun.
 Your work will not be graded without this form.
 Circle a point value for each criterion. Please be honest with yourselves. It is important that you respond to all of the questions in following rubric.

		Not Meet Standards	Partially Meet Standards	Meet Standards	Distinguished
	Content in your project				
Content	The movie is complete, original and inspiring.	2	3	4	5
	The movie should not mislead, not cause harm, not cause any offence and should be socially responsible.	1	2	3	4
Organization	The movie is very well organized. One scene follows another in a logical sequence with clear transitions.	2	3	4	5
Grammar	There are no spelling, grammar or punctuation errors.	2	3	4	5
Skills and Techniques used in your project					
Color	Consistent use of color and background color and enhances the movie.	2	3	4	5
Bitmap	Edit the pictures or graphics downloaded from the Internet so well that they fit into the scenes.	2	3	4	5
Images	The images created by using the drawing tools are identifiable, smooth and vivid.	2	3	4	5
Effects	First scene has a catchy beginning. Every scene is appealing and presentable.	2	3	4	5
Drawing	Check at least 6 tools and 3 variations of one tool in Flash, Dreamweaver or Photoshop you use. line, shape, bucket, color, lasso, Free transform,	2	3	4	5
Features	Check at least 6 features you use: timeline, frame-by-frame animation, motion tween, shape tween, mask layer, movie clip, symbol, button, animated text and sound, .	3	4	5	6
Group Work					
Contribution	Always willing to help and do more.	3	4	5	6
Collaboration	Always listens to, shares with, and supports the efforts of others. Tries to keep group members working together.	3	4	5	6

Concentration	Very self-directed. Always focuses on the task and what needs to be done.	3	4	5	6
Reflection					
1	How did you get the ideas for this design? What was your inspiration?	0	1	2	3
2	What are the new features of this product? How do you express the new features?	0	1	2	3
3	What are the benefits we can get from this product? How do you present the benefits?	0	1	2	3
4	What are the problems that exist and need to be improving for this movie?	0	1	2	3
5	What was your biggest challenge in completing this project? What did you learn?	0	1	2	3
6	Describe the things in the project that you want to do, but may not have fully accomplished.	0	1	2	3
7	How do you think the project will be useful to you in the future?	1	2	3	4
8	Which part of the project did you find most interesting? Planning, designing, creating, troubling, collaborating etc. Why?	0	1	2	3
10	Was there enough computer time to finish this work?	0	1	2	2
11	Was this rubric too complicated to follow? Was the grading on the project fair?	0	1	2	2
12	What one, concrete thing could I do to improve this course for next semester?	0	1	2	3
Total					